Introduction to PyTorch

What is PyTorch?

- Open source machine learning library
- Developed by Facebook's AI Research lab
- It leverages the power of GPUs
- Automatic computation of gradients
- Makes it easier to test and develop new ideas.



Why PyTorch?

- It is pythonic- concise, close to Python conventions
- Strong GPU support
- Autograd- automatic differentiation
- Many algorithms and components are already implemented
- Similar to NumPy

Why PyTorch?

Computation Graph

x y z * a + b Σ c

Tensorflow **PyTorch** Numpy import numpy as np import torch import numpy as np np.random.seed(0) np.random.seed(0) import tensorflow as tf N, D = 3, 4N, D = 3, 4N, D = 3, 4x = torch.rand((N, D), requires grad=True) y = torch.rand((N, D), requires grad=True) x = np.random.randn(N, D)with tf.device('/gpu:0'): z = torch.rand((N, D), requires grad=True) y = np.random.randn(N, D) x = tf.placeholder(tf.float32)y = tf.placeholder(tf.float32)z = np.random.randn(N, D)a =x * v z = tf.placeholder(tf.float32)b = a + zc=torch.sum(b) a = x * ya = x * yb = a + zb = a + zc.backward() c = np.sum(b)c = tf.reduce sum(b)grad c = 1.0grad_x, grad_y, grad_z = tf.gradients(c, [x, y, z]) grad b = grad c * np.ones((N, D)) grad_a = grad_b.copy() with tf.Session() as sess: grad_z = grad_b.copy() values = { x: np.random.randn(N, D), grad x = grad a * y y: np.random.randn(N, D), grad y = grad a * x z: np.random.randn(N, D), 1 out = sess.run([c, grad_x, grad_y, grad_z], feed dict=values)

c val, grad x val, grad y val, grad z val = out